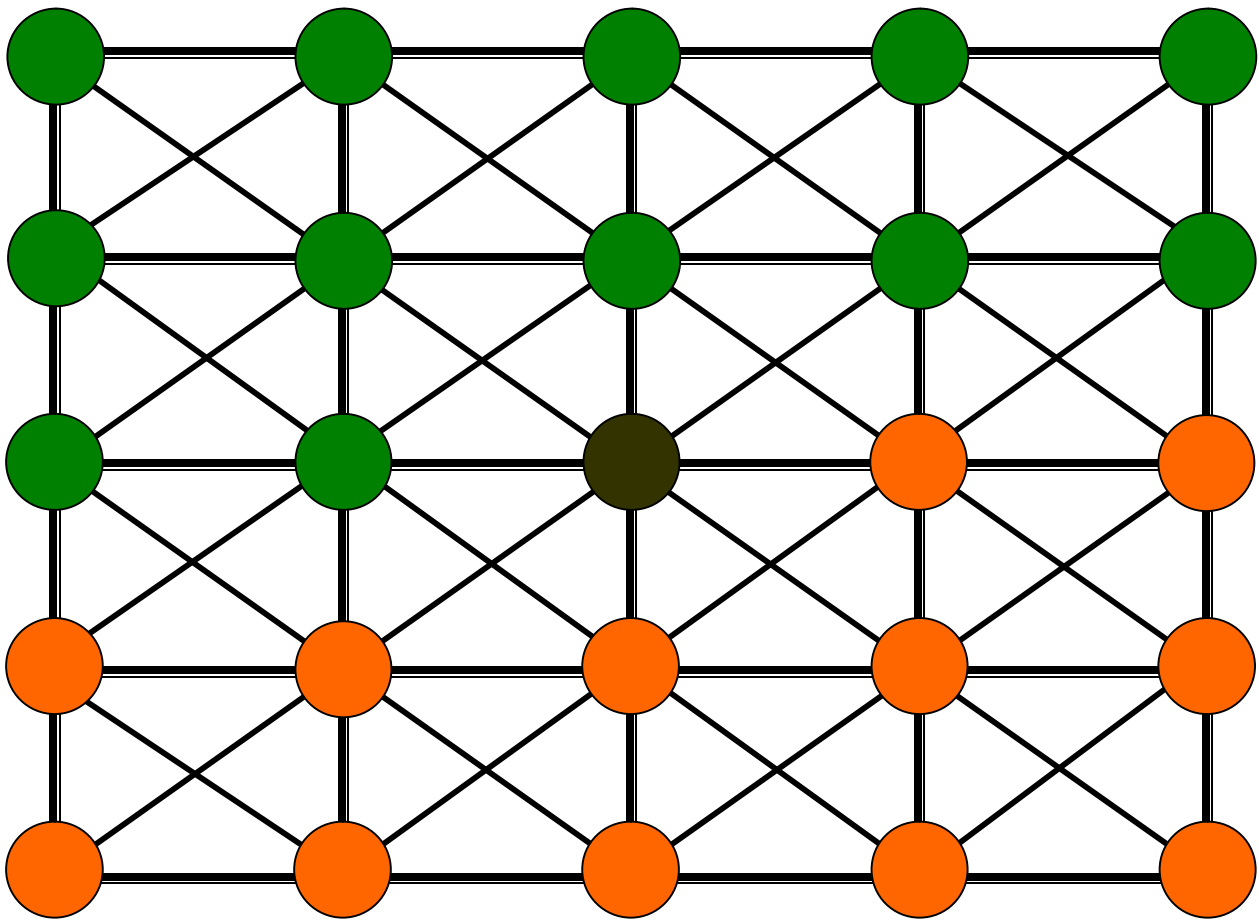


Alquerque



NUMBER OF PLAYERS: Two

Object: To capture all of the opponents counters.

Equipment: Twenty Four counters (12 of each colour)

HOW TO PLAY: Set up play as in diagram above. Players move alternately along any line to a vacant adjacent space. Jumping as in draughts is permitted and counters may be captured and removed in this way. If an opportunity to jump exists it must be taken.