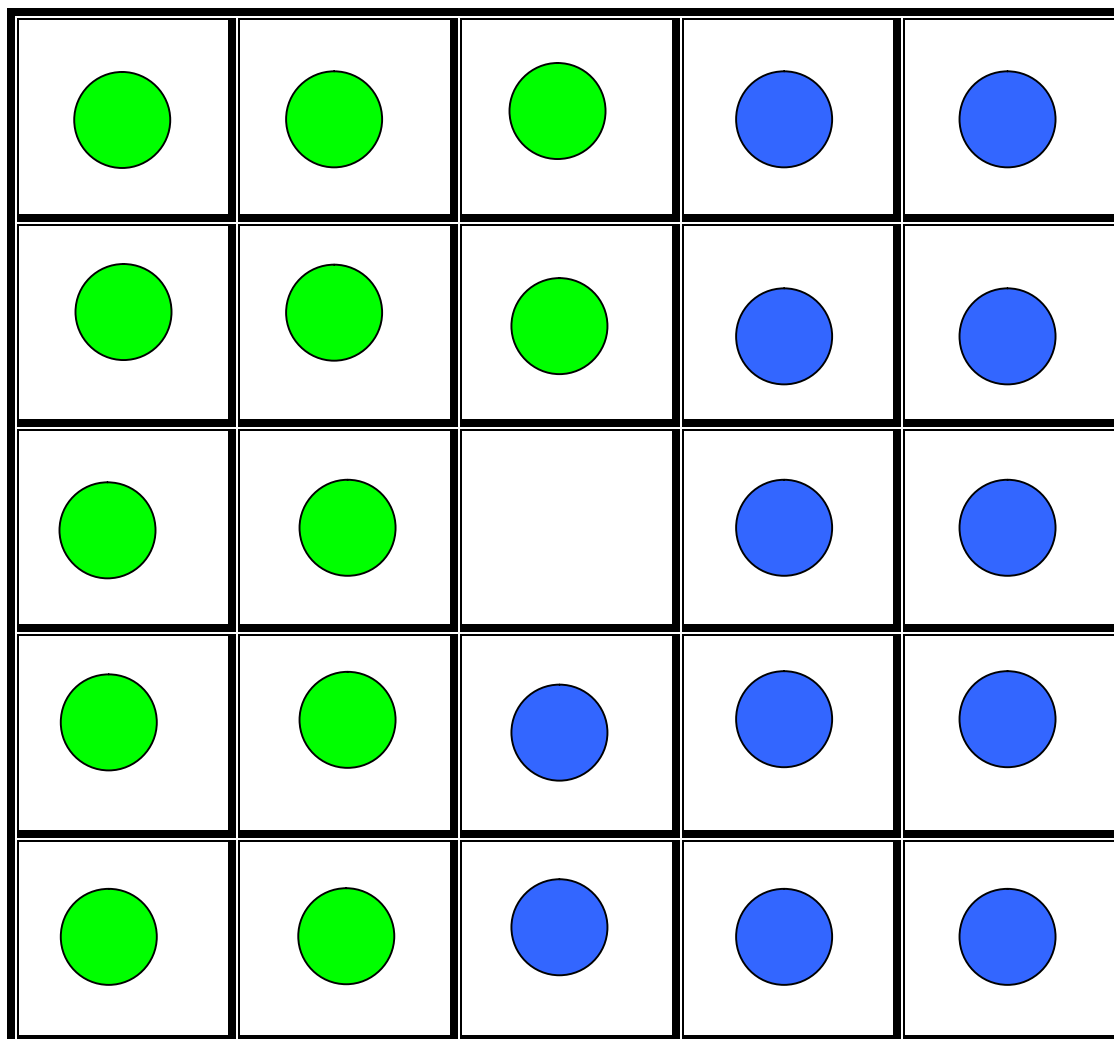


Box It



MATERIALS

Game Board

Twelve Counters each

Objective: To capture all of the opponent's counter's

RULES: Players take turns in moving counters one at a time. Moves may:

Transferring the counter to an adjacent vacant square.

Jumping your own, or an opponent's counter. When an opponent's counter is jumped, it is then removed from the board. Multiple jumps are allowed.

The winner is the player able to capture all of the opponent's counters.

RESTRICTIONS: Only horizontal or vertical moves and jumps are permitted.